

SLAM BALL

STUDENT TARGETS

- ✔ **Fitness:** I will demonstrate quick reaction time when receiving a ball thrown by my opponent.
- ✔ **Personal & Social Responsibility:** I will demonstrate fair play.

TEACHING CUES

- ✔ Aim for target
- ✔ Move to ball
- ✔ Soft hands to catch

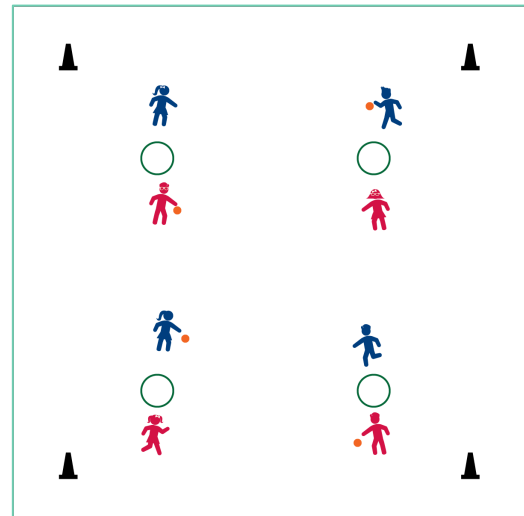
ACTIVITY SET-UP & PROCEDURE

Equipment:

- ✔ 1 hoop per 2 (or 4) players
- ✔ 1 ball (e.g. 6" PG Ball) per 2 players

Set-Up:

1. Two players stand on opposite sides of a hoop at least one step away.
2. If sharing a hoop, two other players can stand perpendicular at the same hoop.
3. One player starts holding the ball.



Activity Procedures:

1. Today's activity is called Slam Ball. The object of the game is to successfully throw and catch the ball using a hoop as a target.
2. When I say "GO!" the first player throws the ball into the hoop. The second player attempts to catch it.
3. Scoring:
 - a. Ball does not hit inside the hoop (point for receiving player)
 - b. Ball hits inside hoop, but does not bounce at least 1 step away from hoop (point for receiving player)
 - c. Ball hits inside hoop and bounces over the head of the receiver (point for receiving player)
 - d. Ball is not successfully caught by receiving player (point for serving player)
 - e. BONUS RULE: If a player wins 3 points in a row, they get to choose a new type of ball.
4. If sharing a hoop with 4 players and the two balls collide, this is a 'slam' and the two players that threw the ball switch opponents.

Grade Level Progression:

K: Allow students to practice bouncing and catching a ball without hoops or opponents.

1st – 2nd: Focus on teamwork by counting the number of catches players can make without using scoring.

3rd – 5th: Play the game as described.

STANDARDS
& OUTCOMES
ADDRESSED

- ✔ **Standard 4 (E14.3):** Throws overhand, demonstrating critical elements of a mature pattern, in non-dynamic environments (closed skills), for distance and/or force (3).

DEBRIEF
QUESTIONS

- ✔ **DOK 1:** What does reaction time mean?
- ✔ **DOK 2:** How did reaction time affect your performance in slam ball?
- ✔ **DOK 3:** How would you adapt slam ball to make it easier or more difficult?