

EARLY CHILDHOOD



Ropes 2

JUMPING JELLO

LEARNING TARGETS

- ✓ I will move safely in my space and remain aware of others.
- ✓ I will listen carefully to directions.
- ✓ I will practice my jumping skills using a variety of movement concepts.

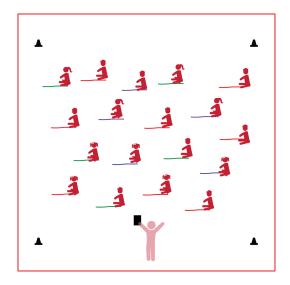
ACTIVITY SET-UP & PROCEDURE

Things You Need:

- √ 1 rope per student
- ✓ Cones to create boundaries

Set-Up:

- Scatter students in general space, each with a rope.
- 2. Students stretch their ropes in a straight line and sit at one end.
- 3. Be sure spacing between students is safe.



Activity Procedures:

- 1. The objective of this activity is to jump alongside the rope while using different movement concepts.
- **2.** We're going to play a game called *Jumping Jello*. Before we start, look around and take note of your personal space.
- 3. Teachers, demonstrate each jump below and then have students practice it on their own.
 - a. Jump to the other side of the rope with heavy jumps.
 - b. Jump to the other side of the rope with light jumps.
 - c. Jump to the other side of the rope with as many jumps as possible. How many did you do?
 - d. Jump alongside the rope as far as possible, landing on 2 feet
 - e. Jump a little further each time, landing on 2 feet.
 - f. Jump to the other side of the rope with as few jumps as possible. How many did you do?

Universal Design Modifications:

 Allow students with mobility challenges to clap as a way to show understanding for concepts such as heavy, light, fast, and slow.

DEVELOPMENTAL INDICATORS

- ✓ **Gross Motor Development:** Demonstrates control, strength, and coordination of large muscles.
- ✓ Vocabulary: Shows understanding of word categories and relationships among words.
- ✓ Cognitive Self-Regulation: Persists in tasks.



