

## SHARE, SHARE, THAT'S FAIR

### LEARNING TARGETS

- ✓ I will follow all physical activity rules.
- ✓ I will share with my classmates.
- ✓ I will safely play with the physical activity equipment.

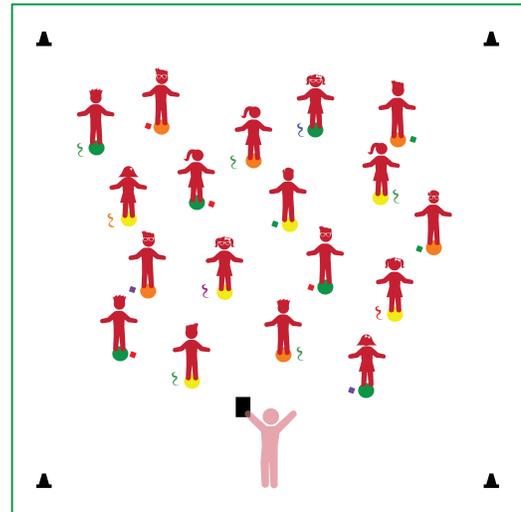
### ACTIVITY SET-UP & PROCEDURE

#### Things You Need:

- ✓ 1 spot marker per student
- ✓ 4 cones to create activity boundaries
- ✓ 1 bean bag per 2 students
- ✓ 1 scarf per 2 students
- ✓ Music and music player

#### Set-Up:

1. Scatter spot markers within the boundaries of the activity area.
2. Place a bean bag on half of the spots and a scarf on the other half.
3. Each student stands at a Home Base with equipment on the floor next to the spot.



#### Activity Procedures:

1. It's time to play a game that will help us practice all 4 of our Physical Activity Rules. We'll have to use **Active Eyes, Ears, and Helpful Hands** while we **Follow Directions** and **Move Safely**.
2. This activity is called, "Share, Share, That's Fair." It's important for us to understand that we might not always get the piece of equipment that we want. For example, we may have to use a color bean bag that's not our favorite. But, that's okay. During physical activity time we're going to use the equipment that is available and share with our classmates.
3. When the music starts, pick up the equipment next to your spot (bean bag or scarf). Try to drop it on to the spot. How many times can you drop and hit the spot? Try from low levels, then from high levels.
4. When the music stops, students with a bean bag will walk to a student with a scarf. Next say, "May I play with your toy?" Your classmate will say, "Yes. May I play with your toy?" Then trade equipment with your classmate so that you now have a new piece of equipment. Return to your spot.
5. When the music starts, begin playing with your new piece of equipment.
6. (Repeat this numerous times with students sharing with several different partners. Allow students to find unique and safe ways to play with the equipment at their Home Base spots.)

#### Universal Design Modifications:

- Half the class begins with a piece of equipment while the other half sits on a spot. Allow students with equipment to play for 30 seconds. Then, stop play and talk through the sharing procedures.

### DEVELOPMENTAL INDICATORS

- ✓ **Safety:** Demonstrates knowledge of personal safety practices, class rules and routines.
- ✓ **Behavioral:** Demonstrates an increasing ability to control impulses.
- ✓ **Social/Emotional:** Maintains positive interactions and relationships with other children.