



WHEELCHAIR CURLING

STUDENT TARGETS

- Skill: I will push the rock as close to the center of the house as possible.
- **Cognitive:** I will discuss the skill components of curling.
- Fitness: I will be actively engaged during the entire activity.
- Personal & Social Responsibility: I will follow all rules and etiquette of curling.

ACTIVITY SET-UP & PROCEDURE

Equipment:

- 8 rocks (bean bags) per rink
- 1–2 scooters per rink
- 8 low-profile cones per rink (4 per color to designate teams)
- 1 delivery stick (hockey stick, lacrosse stick, noodle) per rink
- 1 chair or wheelchair per rink
- Floor tape

Set-Up:

- 1. Create rinks and house targets with tape/cones.
- **2.** Use floor tape to make targets (houses) at 1 end of each rink.
- **3.** Place a chair, delivery stick, and 8 bean bags at the opposite end of the house for each rink.
- 4. Create equal teams, 2 teams at each rink.

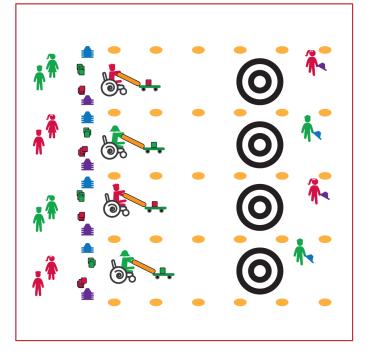
Activity Procedures:

- 1. It's time for Wheelchair Curling, a Paralympic event that matches Olympic Curling. The only adaptation from Olympic curling is the elimination of sweepers.
- 2. The objective of today's activity is to place your team's rock closest to the button during each end.
- 3. 1 student from the 1st team will sit in the chair (or wheelchair) and use the delivery stick to push the rock (scooter carrying a bean bag) toward the house. Try to get your rock closest to the button. Take turns sending scooters. When each scooter stops, the team will place a low-profile cone on the floor as a marker of the send.
- 4. Next, a player from the opposite team will do the same.
- 5. Alternate until every player has had a turn. Whichever team's rock is closest to the button is the winner of the end. Play for up to 8 ends.

Grade Level Progression:

3rd: Use a ball as the rock, with students sending the ball toward the house using a ramp. **4-5th:** Play the activity as described.

- Safety First
- Control the Delivery Stick
- Push and Follow Through to Target









WHEELCHAIR CURLING

Play the activity with alternative equipment (e.g., foam balls or soft flying discs). UNIVERSAL Instruct students to send the rock blindfolded. Teammates can direct blindfolded DESIGN ADAPTATIONS students on direction and where to send the rock (bean bag). ACADEMIC Athlete with a Disability, Button, Delivery, Delivery Stick, End, Hammer, House, Lead, LANGUAGE Para Sport, Paralympics, Rink, Rock, Second, Skip, Third **STANDARDS Ø** Standard 2 [E3.3-5]: Combines movement concepts (direction, levels, force, time) & OUTCOMES with skills as directed by the teacher (3); Applies the movement concepts of speed, ADDRESSED endurance, and pacing for running (4a); Applies the concepts of direction and force when striking an object with a short-handled implement, sending it toward a designated target (4b); Applies movement concepts to strategy in game situations (5a); Applies the concepts of direction and force to strike an object with a longhandled implement (5b); Analyzes movement situations and applies movement concepts (e.g., force, direction, speed, pathways, extensions) in small-sided practice task/game environments, dance, and gymnastics (5c). Standard 3 [E2.3-5]: Engages in the activities of physical education class without teacher prompting (3); Actively engages in the activities of physical education class, both teacher-directed and independent (4); Actively engages in all the activities of physical education (5). Standard 4 [E5.3-5]: Recognizes the role of rules and etiquette in physical activity with peers (3); Exhibits etiquette and adherence to rules in a variety of physical activities (4); Critiques the etiquette involved in rules of various game activities (5). DEBRIEF **Ø** DOK 1: What does follow-through mean? DOK 2: How does follow-through affect accuracy? QUESTIONS **ODK 3:** Can you predict what will happen to a delivery if a person follows through to the right? To the left? DOK 1: What would you include on a list of Wheelchair Curling rules? **DOK 2:** What does it look like when you follow these rules? **OK 3:** Why is it important to follow rules? Elaborate on why you believe that what you're saying is true. **Preview new content.** YouTube and other websites are a great way to introduce TEACHING students to Paralympic events. Before each activity in this module, take a few minutes STRATEGY to show an inspirational video demonstrating the skill, athletic ability, and fitness of FOCUS Paralympians.









PARA BIATHLON

STUDENT TARGETS

- Skill: I will throw underhand and overhand using proper form and technique.
- Cognitive: I will discuss the importance of muscular endurance for biathletes.
- Fitness: I will remain actively engaged in an effort to improve my muscular endurance.
- Personal & Social Responsibility: I will focus on safety for myself and my classmates.

ACTIVITY SET-UP & PROCEDURE

Equipment:

- 28 cones
- 6 tumbling mats and 6 chairs
- 6 hula hoops
- 18 spot markers
- 18 bean bags or yarn balls
- I scooter or wheelchair per 2 students
- 2 foam scooter paddles per 2 students

Set-Up:

- 1. Use cones to outline a lap track around the perimeter of the activity area.
- 2. Spaced evenly throughout the inside of the track, stand the tumbling mats on their ends and tape a hula hoop to each to form a vertical target.
- **3.** Place 3 poly spots in front of each target at varying distances, and place 1 chair or wheelchair and 3 bean bags nearby.
- **4.** Send half of the class to the track, the other half spread evenly across the targets.

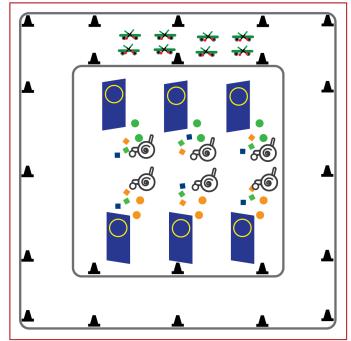
Activity Procedures:

- 1. It's time for Para Biathlon, a long-endurance fitness event that combines elements of traveling long distances and target practice.
- 2. Students beginning on the track: when I say, "GO!" begin moving around the track with a scooter or wheelchair. When you have completed 1 lap, move to a line at 1 of the targets for target practice.
- 3. Students starting with target practice: line up so 1 person tosses the bean bags at a time. Take 3 throws to earn points. Hit the target (inside of hoop) from the closest spot to earn 1 point, the middle spot for 2 points, and the farthest spot for 3 points. Throwing options include sitting in the chair and tossing underhand, sitting in the chair and throwing overhand, or standing and tossing underhand. After throwing all 3 bean bags, pick them up, give them to the next person, and then go to the track.
- **4.** Continue rotating between the track and target practice until you hear the stop signal.
- 5. Add your points together during your Para Biathlon event so you know if you make the medal podium!
- 6. Bronze Medal = _____ to ____ points; Silver Medal = ____ to ____ points; Gold Medal = ____ to ____ points.

Grade Level Progression:

3rd & 4th: Play the activity as described. 5th: Use a bucket instead of a target.

- Eyes on Target
- Follow Through to Target
- Move Safely in Space



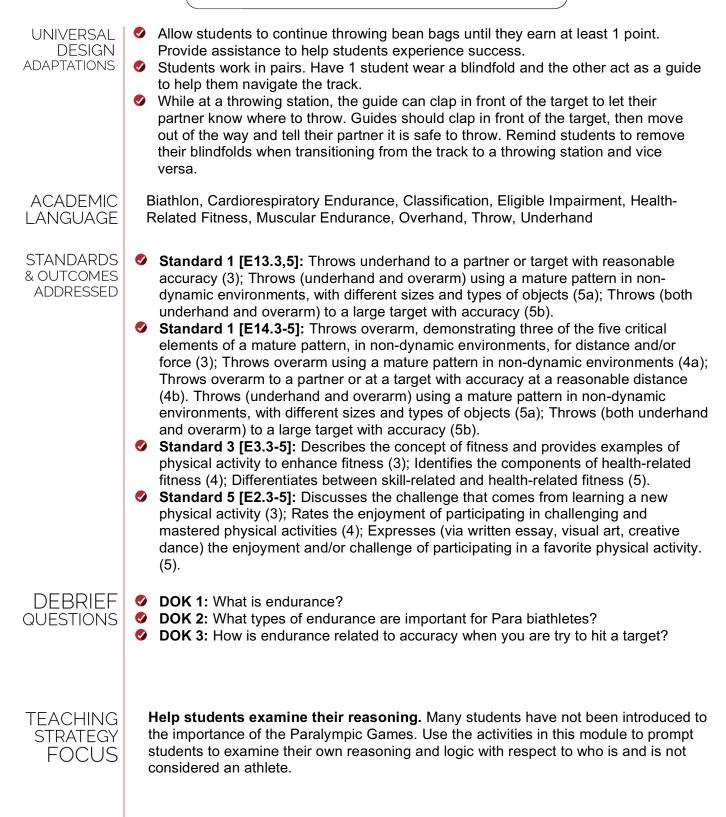








PARA BIATHLON







SLED HOCKEY DRIBBLE & PASS

STUDENT TARGETS

- Skill: I will dribble the ball/puck with control.
- Cognitive: I will discuss the appropriate times for passing and for dribbling.
- Fitness: I will remain active with a focus on keeping pace with my partner.
- Personal & Social Responsibility: I will work cooperatively and use encouraging language with my partner.

TEACHING CUES

Dribbling:

- Eyes Up, Moving Safely
- Both Sides of the Stick to Control the Ball/Puck

Passing:

- Handshake Grip
- Shoulder to Target
- Low Stick with a Follow-Through

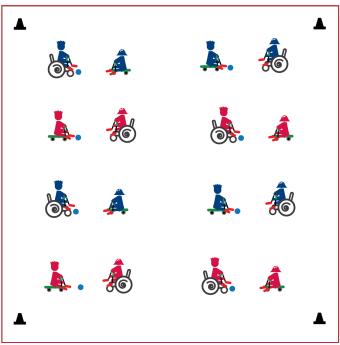
ACTIVITY SET-UP & PROCEDURE

Equipment:

- I scooter or wheelchair per student
- 2 short-handled floor hockey sticks per student
- 1 yarn ball or plastic hockey puck per student

Set-Up:

- 1. Give each student a scooter, 2 short-handled hockey stick, and 1 yarn ball/puck.
- 2. Students to spread out around the activity space.



Activity Procedures:

- 1. It's time for Para Ice Hockey, a Paralympic event in which players sit on double-blade sleds. Today we will be practicing dribbling and passing.
- 2. First, we'll practice dribbling using both feet to move on their scooters. On the start signal, move around the space while controlling the yarn ball/puck you're pushing with your hockey stick. (Provide time for practice.)
- **3.** Next, we'll sit cross-legged on the scooter. Use the top end of our hockey sticks to move around the activity space. Focus on control of the ball/puck. (Provide time for practice.)
- 4. Now it's time to work on our passing skills. (Pair students, each pair safely spaced with 1 ball/puck).
- 5. On the start signal, begin passing back and forth while staying stationary. (Provide time for practice)
- 6. Next, begin moving safely throughout the space while passing with your partner. You can use your feet to help you move. (Provide time for practice)
- 7. Finally, sit cross-legged on your scooter and use 1 hand to move while passing with your partner.

Grade Level Progression:

3rd: Use yarn balls. Students can move with their feet the entire time.

4th-5th: Play activity as described.













ZONE SLED HOCKEY

STUDENT TARGETS

- Skill: I will demonstrate how to strike the puck at the goal.
- **Cognitive:** I will discuss offensive and defensive roles.
- Fitness: I will stay actively engaged with my teammates.
- Personal & Social Responsibility: I will use positive communication skills with my teammates.

TEACHING CUES

- Eyes Up
- Move Safely in Space
- Move to Open Space

ACTIVITY SET-UP & PROCEDURE

Equipment:

- I scooter or wheelchair per student
- 2 short-handled floor hockey sticks per student
- 1 yarn ball or plastic hockey puck per activity area
- 2 goals per activity area
- Cones for marking boundaries and zones

Set-Up:

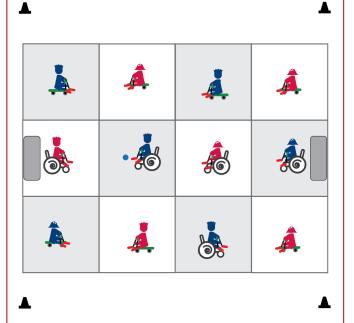
- 1. Place goals at opposite ends of the activity area.
- 2. Using cones, divide the space into 6 zones.
- **3.** Create 2 even teams. Send each student to a zone with a scooter and sledge hockey sticks.

Activity Procedures:

- 1. Today's activity is called Zone Para Ice Hockey.
- 2. The objective of this activity is to work with your teammates to score more goals than the other team.
- **3.** You must stay in your designated zone, passing to your teammates from zone to zone to advance the ball/puck. Interceptions can be made as the ball/puck crosses your zone.
- 4. Halfway through the activity, we will rotate zone positions, and a new student will play goalie.

Grade Level Progression:

- 3rd: Play the activity without goalies.
- 4th: Play the activity as described.
- 5th: Students must keep their feet on the scooter and use only their hands and sticks to push.



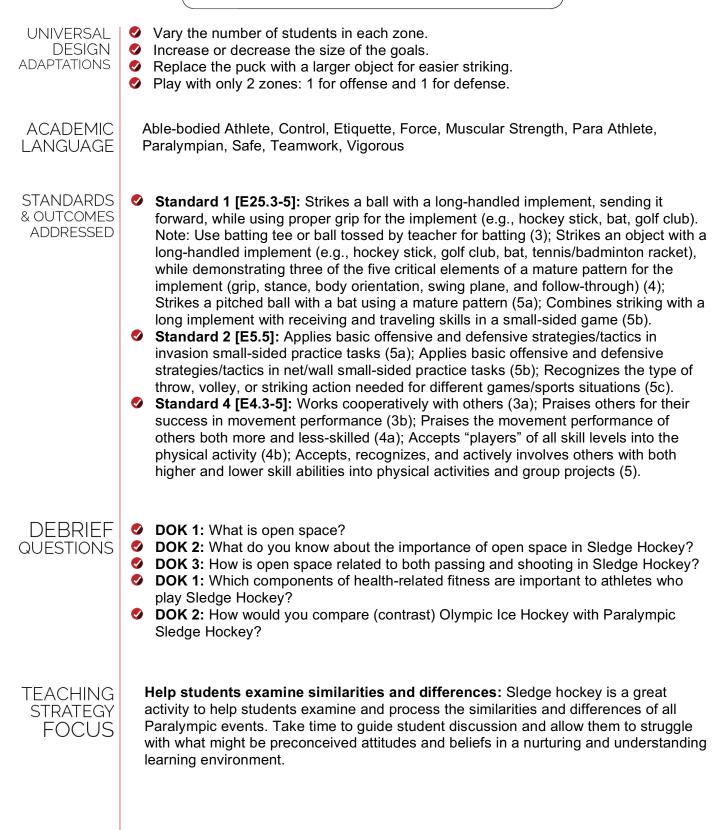








ZONE SLED HOCKEY







PARA ALPINE SKIING

STUDENT TARGETS

- Skill: I will safely change directions to avoid obstacles.
- Cognitive: I will remain aware of my surroundings and adapt to each course.
- **Fitness:** I will discuss the importance of routine physical activity.
- Personal & Social Responsibility: I will demonstrate personal
- responsibility by using equipment properly.

ACTIVITY SET-UP & PROCEDURE

Equipment:

- Multiple cones
- I scooter or wheelchair per student
- 2 foam scooter paddles per student
- Event cards

Set-Up:

- 1. Mark each event space with event cards. The events flow like an obstacle course, with 1 ending where another begins. This allows students to move through the course.
 - a. Downhill: 1 cone at the start, 1 at the finish.
 - b. Slalom: cones side by side, 4' apart to simulate gates (8–10 gates).
 - c. Giant Slalom: cones side by side, 8' apart to simulate gates (3–4 gates).
 - d. Para Snowboard: 1 cone at the start, 1 cone at the finish.
- **2.** Create 4 equal groups. Each group at 1 of the 4 starting points, each student with a scooter and 2 foam scooter paddles.

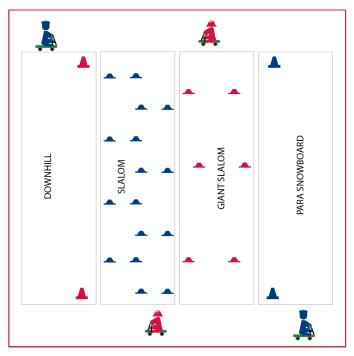
Activity Procedures:

- 1. It's time for Para Alpine Skiing. In the Paralympic Games, this event features 6 disciplines: downhill, slalom, giant slalom, super-G, super combined, and team events. Today we will be focusing on downhill, slalom, and giant slalom, along with Para Snowboard.
- 2. The objective of today's activity is to complete the obstacle course while staying safely in control of your body and your scooter.
- 3. You'll start at 1 event and make your way through the entire course.
- 4. Downhill: sit cross-legged on your scooter and use the paddles to move straight to the finish.
- 5. Slalom & Giant Slalom: sit cross-legged on your scooter and use the paddles to move through each gate.
- **6.** Para Snowboard: sit sideways on your scooter, place the paddles on your lap, and use your hands and/or feet to move to the finish.

Grade Level Progression:

3rd: Students can use their feet to help push.
4th-5th: Play the activity as described.

- Control Paddles
- Seet Up
- Eyes Forward
- Move Safely in Space

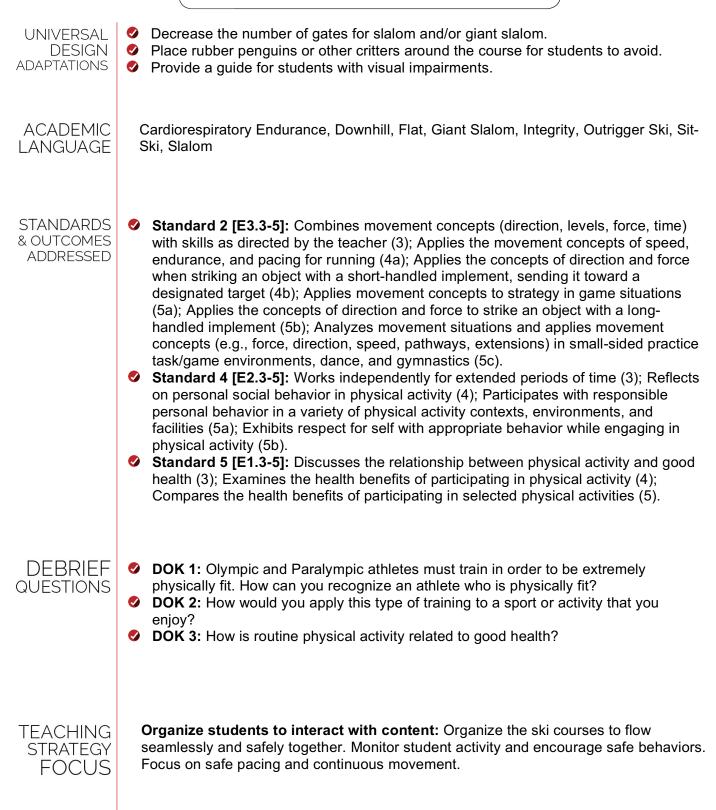








PARA ALPINE SKIING







PARA CROSS-COUNTRY SKIING

STUDENT TARGETS

- Skill: I will use proper signals to give help guide my partner.
- Cognitive: I will communicate with my partner in order to keep her/him safe.
- Fitness: I will remain actively engaged and stay aware of my surroundings.
- Personal & Social Responsibility: I will follow etiquette for Para Cross-Country Skiing.

ACTIVITY SET-UP & PROCEDURE

Equipment:

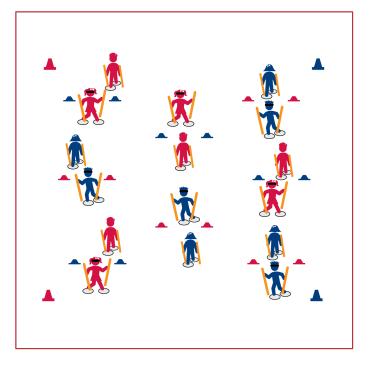
- 1 blindfold per 2 students
- Paper plates to serve as skis (2 per student)
- 2 noodles (or safe substitute) per student to serve as ski poles
- 24–48 low-profile cones or spot markers

Set-Up:

- **1.** Place cones or spot markers around the activity area to serve as gates.
- **2.** Pair students, each pair starting at a different gate.

TEACHING CUES

- Lean Forward Slightly
- Seet Slide Skis Forward
- Communicate with Your Partner
- Wait Patiently at Each Gate



Activity Procedures:

- 1. Activity Today's activity is called Para Cross-Country Skiing. When Para athletes with a visual impairment compete in this event, they have a sighted guide to help them maneuver the course. Today you will be split into pairs and will take turns guiding your partner through the course.
- **2.** 1 student in each pair will be blindfolded. The student with the blindfold will be the Para Athlete and the student without the blindfold will be the guide.
- **3.** Pairs will line up at a starting gate, and on the start signal, they will begin to navigate the course. The guide will be in front and will give signals to their partner such as "left," "right," and "follow my voice" to help them navigate through all of the gates.
- 4. As you arrive at the next gate, wait for the pair ahead of you to reach the opposite gate.
- 5. When you return to your starting gate, the athlete and the guide will switch roles.
- 6. For safety, all students freeze if the teachers call, "EMERGENCY BREAK!"

Grade Level Progression:

3rd: Move without skis. Students walk with "ski poles" in order to practice student communication skills.

4th-5th: Play the activity as described.

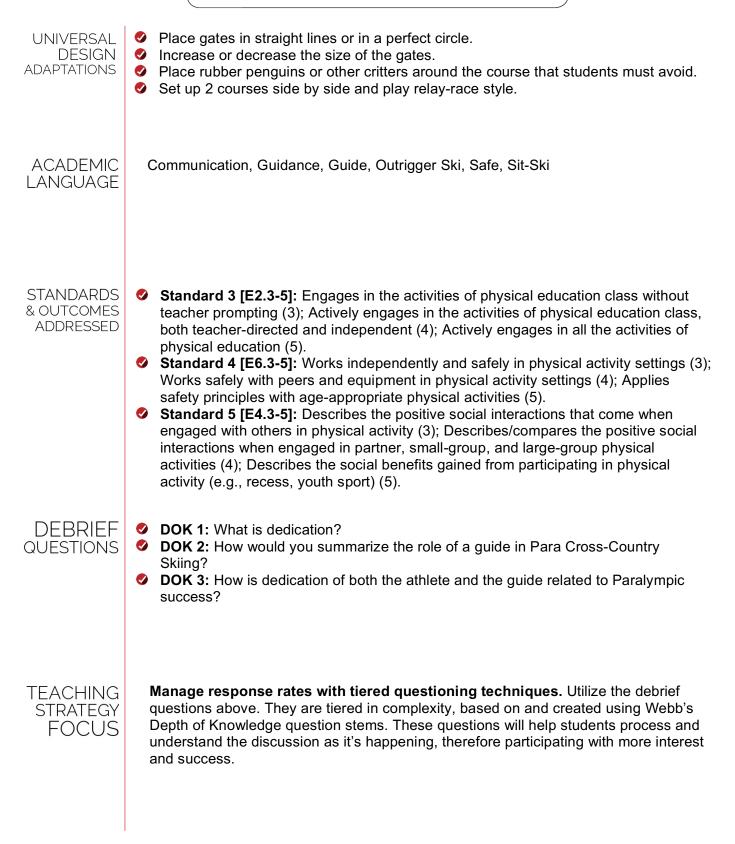








PARA CROSS-COUNTRY SKIING







PARALYMPIC VILLAGE CLEAN-UP

STUDENT TARGETS

- Skill: I will demonstrate safe and effective communication.
- Cognitive: I will discuss the importance of the Paralympic Games.
- Fitness: I will stay actively engaged as a skier and guide.
- Personal & Social Responsibility: I will demonstrate respect when working with my partner.

ACTIVITY SET-UP & PROCEDURE

Equipment:

- 1 blindfold per 2 students
- 2 paper plates per student to serve as skis
- 2 noodles (or safe substitute) per student to serve as ski poles
- 1 cone and 1 hoop per 4 students
- 24–64 bean bags or yarn balls

Set-Up:

- 1. Place cones around the perimeter of the activity area with a hoop around each.
- 2. Place the bean bags in the center of the area.
- 3. Pairs will have 1 blindfold, 4 skis and 4 ski poles.
- 4. Pair students, 2 pairs lined up behind each cone.

Activity Procedures:

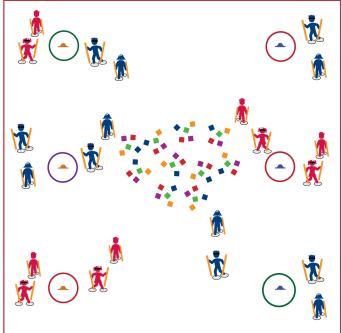
- 1. Today's activity is called Paralympic Village Clean-up. The object of the activity is to help clean up the Paralympic Village of all the trash (bean bags) left over from the Para athletes' daily meals and place them in your waste management center (cone and hoop).
- **2.** 1 person from each pair will be the cleaner, and the other will be the guide. The cleaner will put on the blindfold.
- **3.** On the start signal, 1 pair from each cone will work to ski into the Paralympic Village, pick up 1 piece of trash, and return to their waste management center. One partner will be the cleaner, and s/he will be responsible for picking up the piece of trash and returning it to the waste management center. The other partner is the guide, and s/he will help the cleaner find the trash and return safely by giving commands such as "left," "right," "bend down," "turn around," etc.
- **4.** When you place the trash in the waste management center, high-five the next pair in line (who will then attempt to retrieve a piece of trash).
- 5. For safety, all students freeze if the teachers call, "EMERGENCY BREAK!"

Grade Level Progression:

3rd: Play the activity as described.

4th-**5**th: Use different colored beans bags and assign each group a color. Students try to collect all of their beanbags before time expires.

- Lean Forward Slightly
- Feet Slide Skis Forward
- Communicate
- Move Safely in Space
- Ø Demonstrate Teamwork











PARALYMPIC VILLAGE CLEAN UP

UNIVERSAL Move without skis. Students walk with "ski poles" in order to practice student DESIGN communication skills. ADAPTATIONS Students use scooters and paddles to retrieve the bean bags. Students will not be blindfolded. Use different colors of bean bags to represent different types of waste. For example, blue=trash, red=recycle, green=compost. Assign "jobs" to all the groups in the class. Each group will focus on picking up only their type (color) of trash. The class must work together to clean up the Paralympic Village. Able-Bodied Athlete, Communication, Cooperation, Guide, Paralympian, Paralympics, ACADEMIC LANGUAGE Safe, Teamwork STANDARDS Standard 2 [E3.3-5]: Combines movement concepts (direction, levels, force, time) & OUTCOMES with skills as directed by the teacher (3); Applies the movement concepts of speed, ADDRESSED endurance, and pacing for running (4a); Applies the concepts of direction and force when striking an object with a short-handled implement, sending it toward a designated target (4b); Applies movement concepts to strategy in game situations (5a); Applies the concepts of direction and force to strike an object with a longhandled implement (5b); Analyzes movement situations and applies movement concepts (e.g., force, direction, speed, pathways, extensions) in small-sided practice task/game environments, dance, and gymnastics (5c). Standard 4 [E1.3-5]: Exhibits personal responsibility in teacher-directed activities (3); Exhibits responsible behavior in independent group situations (4); Engages in physical activity with responsible interpersonal behavior (e.g., peer to peer, student to teacher, student to referee) (5). Standard 5 [E4.3-5]: Describes the positive social interactions that come when engaged with others in physical activity (3); Describes/compares the positive social interactions when engaged in partner, small-group, and large-group physical activities (4); Describes the social benefits gained from participating in physical activity (e.g., recess, youth sport) (5). DEBRIEF DOK 1: What would you include on a list about the Paralympics? QUESTIONS DOK 2: How would you summarize the importance of the Paralympics? **DOK 3:** What facts would you use in order to convince someone to watch the Paralympics? Why did you choose those facts? TEACHING Help students revise knowledge. As the module comes to a close, utilize quality class time to help students revise previous misconceptions while also adding new STRATEGY information. This discussion will help students build a sense of themselves as active FOCUS learners.



