

Sort Yourself

Click to become an
Active Schools
Champion

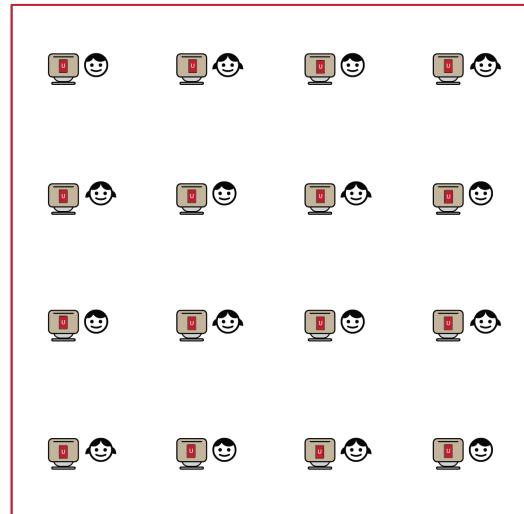
ACTIVITY SET-UP & PROCEDURE

Equipment:

- UNO Cards

Set-Up:

1. Place 1 UNO card on each student's desk – face down, without students seeing the card.
2. Distribute UNO cards in number-order with identical sets for each color. For example, numbers 1 through 6 from red, blue, green and yellow.
3. Students stand up next to their desk and push their chairs in.



Activity Procedures:

1. It's Active Classroom Time! Let's play Sort Yourself! From this point on, there's no talking.
2. Each student has an UNO card face-down on their desk. When I say, "Cards up!" put your UNO card on your forehead (without looking at it) so that your classmates can see it. When I say, "GO!" group yourselves by color without talking. No peeking at your own card!
3. **TEACHER NOTES:**
 - ✓ As an additional challenge, after students group by color, have them line up in number order.

Academic Language Focus:

- **Nonverbal Communication** (noun) A transfer of information without the use of spoken language; rather, with the use of elements such as facial expressions, hand gestures, posture, etc.
- Discuss and reinforce the importance of positive, nonverbal communication.

STANDARDS
& OUTCOMES
ADDRESSED

College & Career Readiness (Speaking & Listening)

Participate effectively in a range of conversations and collaborations with diverse partners, building on others' ideas and expressing their own clearly and persuasively.

College & Career Readiness (Language)

Acquire and use accurately a range of general academic and domain-specific words and phrases sufficient for reading, writing, speaking, and listening at the college and career readiness level.

DEBRIEF
QUESTIONS

Depth of Knowledge (DOK) Tiered Question Sets:

- **DOK 1:** How can you recognize nonverbal communication?
- **DOK 2:** How did you apply nonverbal communication skills in this activity?
- **DOK 3:** How do you change your nonverbal communication signals to communicate different emotions?