

MODULE OVERVIEW

ABOUT OPEN NATIONAL FIELD DAY

OPEN National Field Day was created in response to the 2020 COVID-19 Pandemic when students were learning virtually, and traditional field day seemed impossible. OPEN, US Games, and a host of partners sprang into action and created a field day experience for millions of students.

In honor of that 2020 collaborative effort, OPEN will celebrate National Field Day annually during the first week of May. We will host a National Field Day Torch Relay for schools around the world as we begin the Spring Field Day Season, running May through June in the United States.

We have revised our set of traditional field day activities for you to use with your students. These activities were created by the OPEN members and contributors listed below. You'll also find the collection of field day events that were created and revised between 2020 and 2021. Partner logos are displayed to recognize and thank the many organizations who joined our efforts during the COVID-19 Pandemic. Please enjoy all the resources provided.

Traditional field day activities submitted by: Colin Arvanitakis, Kate Darpino, Angelica Fox, Mike Ginicola, Aaron Hart, Erik Heard, Brandon Herwick, Nick Kline, Benjamin Pirillo, Victor Spadaro, Rich Wiles

OPEN PRIORITY LEARNING OUTCOMES ADDRESSED

VALUES PHYSICAL ACTIVITY

Recognize the value of physical activity for physical, emotional, & mental health.

- **Personal Enjoyment**

- (1) Describes positive feelings that result from physical activity participation.
- (3) Reflects on the reasons for enjoying physical activity.

- **Social Interaction**

- (K) Discusses the enjoyment of playing with family and friends.
- (1) Discusses the reasons for participating in physical activity with friends.
- (2) Discusses ways to encourage others to be physically active with friends.
- (3) Describes the positive social interactions that come when engaged with others in physical activity.
- (4) Describes and compares positive social interactions when engaged in partner, small-group, and large-group physical activities.
- (5) Describes the social benefits gained from participating in physical activity.
- (6) Demonstrates respect for self and others in activities and games by following the rules, encouraging others, and playing within the spirit of the game or activity.
- (7) Demonstrates the importance of social interaction by helping and encouraging others, avoiding trash talk, and providing support to classmates.
- (8) Demonstrates respect for self by asking for help and helping others.

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DEMONSTRATES RESPONSIBLE BEHAVIORS

Demonstrate responsible personal and social behavior.

- **Working with Others**

(K) Shares equipment and space with others.

(1) Works independently with others in a variety of class environments.

(2) Accepts responsibility for class protocols with personal and cooperative behavior as well as performance actions.

(3) Works cooperatively with others.

(4) Accepts “players” of all skill levels into the physical activity.

(5) Accepts, recognizes, and actively involves others with both higher and lower skill abilities into physical activities and group projects.

(6) Accepts differences among classmates in physical development, maturation, and varying skill levels by providing encouragement and positive feedback.

(7) Demonstrates cooperation skills by establishing rules and guidelines for resolving conflicts.

(8) Responds appropriately to participants’ ethical and unethical behavior during physical activity by using rules and guidelines for resolving conflicts.

- **Etiquette**

(K) Recognizes the established protocol for class activities.

(1) Exhibits the established protocols for class activities without reminders.

(2) Recognizes the role of rules and etiquette in teacher-designed physical activities.

(3) Recognizes the role of rules and etiquette in physical activity with peers.

(4) Exhibits etiquette and adherence to rules in a variety of physical activities.

(5) Critiques the etiquette involved in rules of various game activities.

(6) Identifies the rules and etiquette for physical activities/games and dance activities.