



# ACTIVE CLASSROOM

## ACTIVITY CARDS



### ANIMAL CHARADES

- Stand inside your 6-foot bubble.
- The object of this game is to silently act like an animal so that your classmates can guess what it is.
- Take turns guessing and acting like animals.
- If you need help thinking of an animal, use the Animal Alphabet Cards.

**ENCOURAGEMENT:** Action or words offered to give someone support, confidence, or hope.

*Izzi's **encouragement** helped Andi feel confident and positive about her performance.*

