



ACTIVE CLASSROOM

ACTIVITY CARDS



RED LIGHT, GREEN LIGHT

- The object of the game is to move during green lights and stop on red lights.
- Score a point every time you stop immediately on a red light.
- Teacher starts as the leader. Call *Green Light* and students jog in place. Call *RED LIGHT* and students must freeze.
- Everyone who froze immediately gets 1 point. Keep track of your own points.

PERSONAL BEHAVIOR: The actions of an individual person.

*Ms. Wilder taught us to take responsibility for our **personal behavior**.*

