WILD TURKEY RALLY
(RPS VARIATION)

Objective: To have the most consecutive rally victories when time expires.

Set-up: Students face an opponent (with enough space to be socially distant).

Description: This activity is similar to Rock, Paper, Scissors. You can be a Turkey (use arms to make wings), a Pilgrim (use hands to make a hat), or an Acorn (use hands to make fists).

Turkeys beat Acorns, Pilgrims beat Turkeys, and Acorns beat Pilgrims.

Students jump 3 times and then make a symbol. The winner gets a point. Students find new partners to compete against. Students add to their scores with each consecutive win. After a loss, students must start back at zero. Students with the highest scores when time ends wins can be declared winners. Or, students can complete to beat their own scores.

[YouTube Demonstration]