

## Snowman Tag

Grades: K-5

### EQUIPMENT

- 2 - 4 pool noodles (or objects to identify taggers)
- 2 - 4 hula hoops

### SET-UP

- Select 2 - 4 students to be taggers and provide them with a noodle.
- Select 2 - 4 students to be the sun ("free-ers").
- Remaining students will be spread out in general space.

### OBJECTIVE

- To work on chasing and fleeing, spatial awareness, and locomotor skills by avoiding the tagger.

### DESCRIPTION

- Today's activity is called Snowman Tag. The objective is to avoid getting tagged.
- On the start signal, the taggers will attempt to tag you using the noodle. If you get tagged, you must freeze in your best snowman pose.
- Those carrying a hula hoop represent the sun and cannot be tagged. To free a frozen snowman, place the hula hoop over the head of the snowman and leaves the hoop with that student.
- Once unfrozen, that snowman becomes the new sun and looks for someone else that is frozen.

### NOTES FOR TEACHERS

- Identify taggers as Jack Frost, Elsa (from Frozen), Frosty, or another winter-themed character.

### PE2020 STRATEGIES

- Physically Distant: Play this activity 1-vs-1. Each student has a full-length noodle and attempts to tag one of the feet of their opponent.
- At Home: Provide students with this video link. Encourage them to practice their dodging skills to avoid being hit by the flying snowballs.

### STANDARDS

- VALUES PHYSICAL ACTIVITY: Students recognize the value of physical activity for physical, emotional, and mental health.
- DEMONSTRATES RESPONSIBLE BEHAVIORS: Students demonstrate responsible personal and social behavior.

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