

FAN-A-WAR

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The Goal:

Keep the object on your opponent's side of the centerline until you hear the stop signal.

What You Need:

1 Paper Plate (cardboard, folder, or paddle) per player, Centerline (tape, string, or chalk),
1 ping pong ball (or other lightweight object)

How To Play:

- Set a timer for 1 minute. On the start signal the timer begins.
- Start fanning/moving the object toward your opponent's side of the center line and away from your side. Score 5 points at the end of the 1-minute round if the object is on your opponent's side.
- Play 3 or 5 rounds. All players participating can mark this event complete on the scorecard.

UDL Mods:

- Use pool noodle to push the ball (or other object - like a cup)
- Change rules to meet needs (e.g. Place the object on a student tray/table).
- Student pushes cup across line and then back as many times as possible in designated time.

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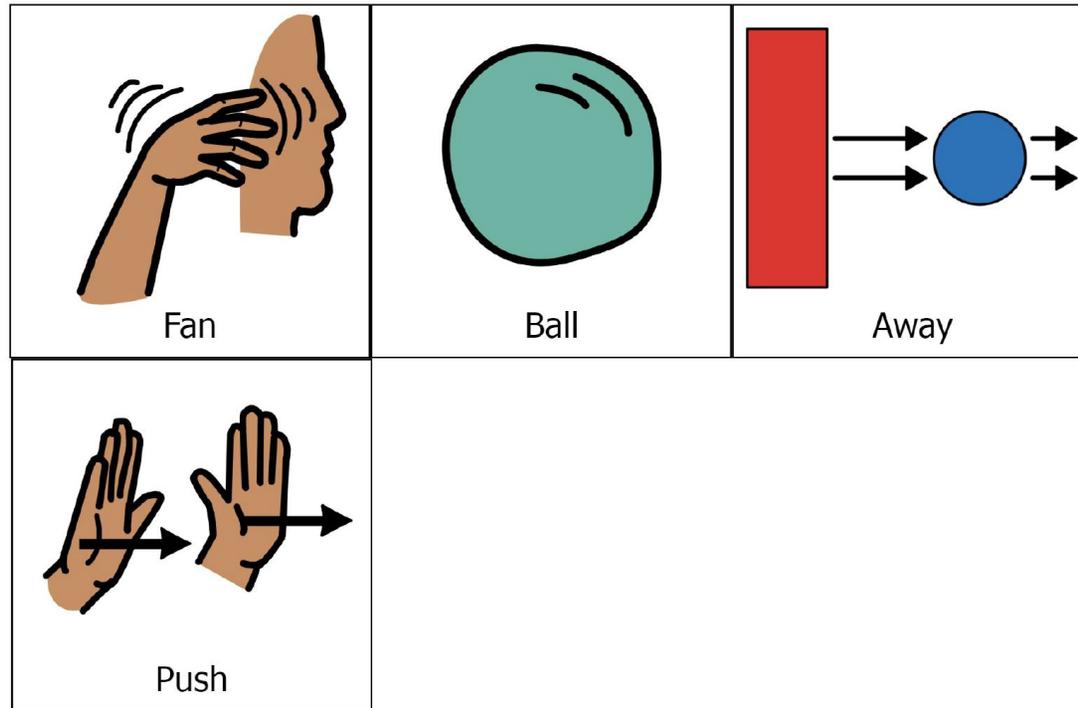


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