

WATER BOTTLE TRAP



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The Goal:

Score as many points as possible in 1 minute (or another designated time)..

What You Need:

1 Empty Water Bottle (or bucket), 1 Laundry Basket (or large container), 1 Sock/Tennis Ball

How To Play:

- Lean the edge of a laundry basket on top of an empty water bottle. Mark a rolling line 8'-10' away (the open side of the basket should face you).
- Roll ball at the water bottle. To score the ball must hit the bottle. (Rolls that hit the basket first don't count!)
- Score 1 point = basket falls and traps ball only
- Score 2 points = basket falls and traps bottle only
- Score 3 points = basket falls and traps both!

UDL Mods:

- Students can kick or push the ball instead of rolling.
- Attach a string to the bottle or bucket and have the student pull the string until the bottle tips and basket falls off.

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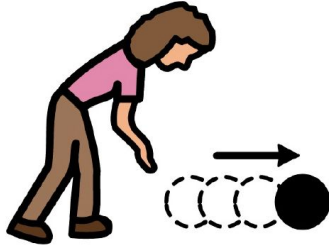
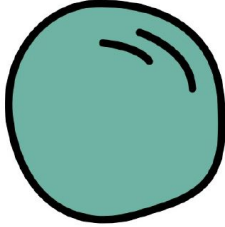
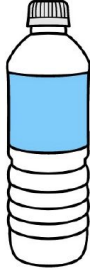
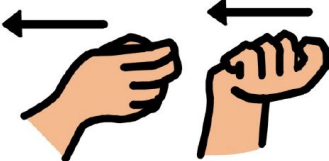


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Picture Communication Symbols[®] courtesy of Boardmaker 7.

 <p>Roll</p>	 <p>Ball</p>	 <p>Bottle</p>
 <p>Pull</p>		



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