

SPOON RELAY

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The Goal:

Work with a partner to get all 5 objects to the finish line.

What You Need:

1 Carrying Implement, 1-5 Small Objects to Balance, Spot Markers for Start/End points

How To Play:

- Create start and end points using spot markers.
- Get ready with 1 object balanced on the implement.
- On the start signal, carefully move from start to end with 1 object.
- Drop off the object at the end point, return to start, and retrieve the next object.
- If you drop an object, stop, place it back on the implement and continue the relay.

UDL Mods:

- Use implements that meet student needs (like a spoon, short-handled racquet, tray, basket, or student hands).
- Use objects that meet student needs (ball, marble, bean bag, etc.)
- Shorten/lengthen travel distance as needed.

Boardmaker[®]



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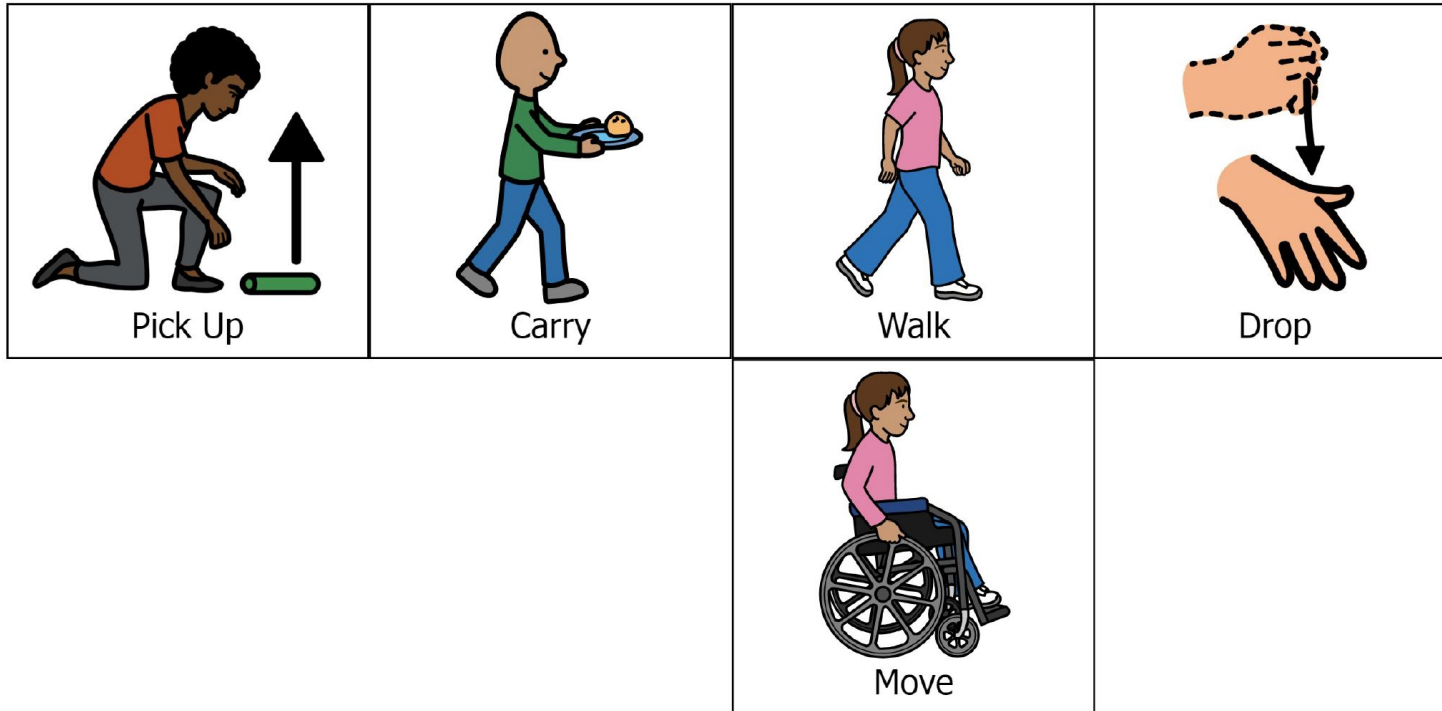


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Picture Communication Symbols[®] courtesy of Boardmaker 7.



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