TENNIS SHOE TOWER

The Goal:
Build a shoe tower as high as you can with the shoes collected from the pile.

What You Need:
5-15 Shoes per Player, 1 Spot Marker per Player to Create a Home Base (e.g., paper plates)

How To Play:
- Create a shoe pile with all of the collected shoes at one side of the activity area. Place home base spots equal distance from the pile.
- On the start signal, move and take 1 shoe from the pile. Then, return to home base and begin building. Move back and forth, collecting and building.
- If the tower falls, that’s okay, rebuild and keep going.
- When the shoes are gone, count and score 1 point for every shoe in the tower.

UDL Mods:
- Pile and/or build with shoes on a higher surface.
- Use flat shoes (e.g. flip flops)
- Use stuffed toys in place of shoes.
- Use blocks or some other easily stackable objects.
TENNIS SHOE TOWER

Watch this activity demo on YouTube.

Picture Communication Symbols® courtesy of Boardmaker 7.

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<th>Move</th>
<th>Pick Up</th>
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