

TENNIS SHOE TOWER



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The Goal:

Build a shoe tower as high as you can with the shoes collected from the pile.

What You Need:

5-15 Shoes per Player, 1 Spot Marker per Player to Create a Home Base (e.g., paper plates)

How To Play:

- Create a shoe pile with all of the collected shoes at one side of the activity area. Place home base spots equal distance from the pile.
- On the start signal, move and take 1 shoe from the pile. Then, return to home base and begin building. Move back and forth, collecting and building.
- If the tower falls, that's okay, rebuild and keep going.
- When the shoes are gone, count and score 1 point for every shoe in the tower.

UDL Mods:

- Pile and/or build with shoes on a higher surface.
- Use flat shoes (e.g. flip flops)
- Use stuffed toys in place of shoes.
- Use blocks or some other easily stackable objects.

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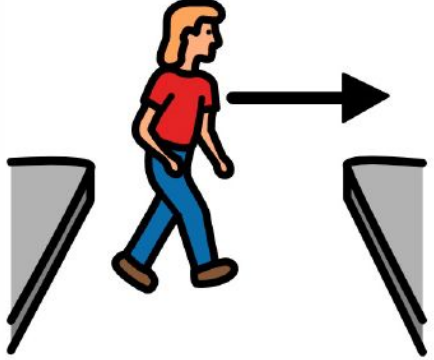


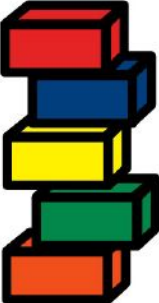


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Picture Communication Symbols[®] courtesy of Boardmaker 7.

 <p>Move</p>	 <p>Pick Up</p>	 <p>Shoe</p>	 <p>Build Shoe Tower</p>
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