

# CELEBRATE

(verb)

To acknowledge a significant event with public honor or praise.

The team began to celebrate their improvement as soon as the second challenge was complete.



# CHALLENGE

(noun)

A task or situation that tests someone's abilities, skill and/or knowledge.

Each Minute to Win challenge is a test of our teamwork and focus.



# COACHABLE

(adjective)

Ready and capable of being taught and trained to do something better.

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Reese is a coachable student who listens to advice and works to get better in each practice session.



# FAILURE

(noun)

A lack of success.

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The team knew that their second attempt was a failure. However, they also realized that they learned a lot during that attempt about how to improve.



# FEEDBACK

(noun)

Information about a product or performance which is used for improvement.

Coach Johnson gave the class helpful feedback about how they can improve their teamwork and communication.



# GROWTH MINDSET

(noun)

A belief that abilities are developed through dedication and hard work; raw talent and common knowledge are just starting points.

Andrea demonstrated a growth mindset each time that she failed and decided to learn from her mistakes and try again.



# INSPIRATION

(noun)

The process of being mentally stimulated to do or feel something – especially to do something creative or courageous.

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Jaxon's older sister was an inspiration in his life. She taught him to set goals, work hard, and learn from every failure.



# MOTIVATION

(noun)

The reason for acting or behaving in a particular way. A desire to accomplish something.

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Julius found the motivation he needed to stay focused and help his team improve their performance.





# SUPPORT SYSTEM

(noun)

A group of people who are ready and willing to give someone help in the form of advice, resources, encouragement, etc.

Angel and Izzi are Simon's support system. They always encourage him to keep trying and celebrate with him after he finds success.

