





VOLLEY TIC TAC TOE

STUDENT TARGETS

- Skill: I will demonstrate a variety of volleyball skills during small-sided games.
- **Cognitive:** I will discuss the importance of teamwork and cooperation in order to be successful during team sports and activities.
- Fitness: I will demonstrate a variety of skill-related fitness components.
- **Personal & Social Responsibility:** I will demonstrate respect for myself and my classmates by following the rules of the game and encouraging others.

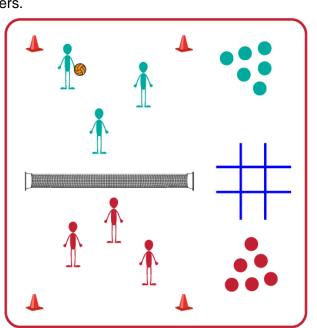
EQUIPMENT & SET-UP

Equipment:

- 1 volleyball, volleyball trainer, or foam ball per group (*Teachers: allow student choice of equipment when possible*)
- 1 net and 4 boundary cones per group
- 4 jump ropes per court
- 10 Colored spot markers per court (5 of one color and 5 of a different color). Bean Bags could also be used for this.

Set-Up:

- Divide students into groups of 6. Each group splits into even teams (i.e., 3v3) with teams beginning on opposite sides of the net.
- Set up 1 court per group of 6 students. (Teachers: If you do not have enough courts, you can have teams serve as line judges and rotate into courts)
- Use the 4 jump ropes to create a Tic Tac Toe board next to each court.



ACTIVITY PROCEDURES

- 1. This activity is called Volley Tic Tac Toe. The object of this activity is to win a game of Tic Tac Toe. You do that by winning a volley and placing one of your team's spot markers into an open space on the Tic Tac Toe board next to your activity space. A team wins by creating 3 in a row (up/down, side-to-side, or diagonal) with their colored spot markers on the Tic Tac Toe board.
- 2. On the start signal, play a game of Rock Paper Scissors to determine which team will serve. Once that team serves the ball and play begins, the game will continue until one team wins the volley. The winning team will place one of their colored spot markers into an open space on the Tic Tac Toe board. This continues until one team gets 3 in a row or you hear the stop signal.
- 3. If you hear the stop signal before either team has gotten 3 spot markers in a row, the team with the most filled spaces on the board earns a point.
- 4. The team that scored the most recent point on a court will stay, and the other team will rotate and find a new opponent to play again.

GRADE LEVEL PROGRESSION

- Level 1: Play as described above.
- Level 2: Play as described above but use a cross-net set up so that there are 4 teams playing against one another at all times instead of 2.

TEACHING CUES

- **Cue 1:** Communicate with your team using positive language.
- **Cue 2:** Follow the skill cues for volleyball that we have been working on to assist with success during the games.





VOLLEY TIC TAC TOE (continued...)

UNIVERSAL DESIGN FOR LEARNING

- **UDL 1:** Increase/decrease the size of the court as needed.
- **UDL 2:** Use floor lines or jump ropes rather than a net.
- UDL 3: Use modified equipment as needed (e.g., balloon or beach ball with a bell attached).
- UDL 4: Use verbal cues and visual aids along with demonstrations.
- **UDL 5:** Use peer partners as appropriate.
- UDL 6: Allow a toss to begin the game vs. a serve if needed.

ACADEMIC LANGUAGE

Volley, Rally, Technique, Challenge

PRIORITY OUTCOMES

Etiquette:

• (Grades 9-12) Exhibits proper etiquette, respect for others, and teamwork while engaging in physical activity and/or social dance.

Working with Others:

• (Grades 9-12) Uses communication skills and strategies that promote positive team/group dynamics.

DEBRIEF QUESTIONS

- DOK 1: What does it look like when teammates work together?
- DOK 2: How does working with a team compare to working with a partner or by yourself?
- **DOK 3**: How does it make you feel if you see a teammate not acting responsibly towards you or another classmate? What is something that you could say or do to encourage them to use more responsible behaviors in the future?

