

4 CORNERS

STUDENT TARGETS

- Skill: I will combine locomotor skills with throwing and catching.
- Cognitive: I will identify how a team can communicate in an honest and respectful way.
- Fitness: I will demonstrate a variety of skill-related fitness components.
- Personal & Social Responsibility: I will communicate with teammates using respectful language.

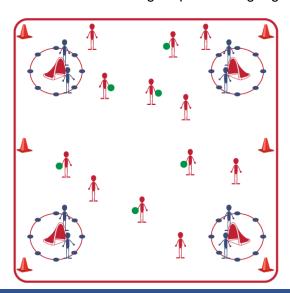
EQUIPMENT & SET-UP

Equipment:

- 4 goals (for up to 24 players)
- 1 ball or disc per pair
- 32 spot markers

Set-Up:

- Create a large activity area and place a goal in each of the 4 corners of the area.
- Place 8 spot markers in a circle around each goal, approximately 5 paces from the goal.
- Create pairs of 2 students. Send 1 pair to each of the 4 goals to begin as goalies. All other pairs begin scattered in area with a ball or disc.



ACTIVITY PROCEDURES

- 1. This activity is called Four Corners. The object is for you and your partner to work cooperatively to score at any of the 4 goals.
- 2. The first round of play will be team handball style. We'll begin on the start signal. You'll pass and move the ball between you and your partner toward a goal, and then shoot the ball from behind the spot markers.
- 3. If you score a goal, switch places with the goalies. They'll begin to pass and move your ball to a new goal while you and your partner defend the goal you just scored on.
- 4. If goalies block a shot, the shooting team must get their ball and move to a different goal before taking another shot.
- 5. Teacher Note: Have goalies rotate out with another team every few minutes to ensure that one team isn't working as goalies for the entire game.
- 6. When you hear the stop signal get ready for new instructions.

GRADE LEVEL PROGRESSION

- Level 1: Play as described above. Focus on using respectful communication with teammates while moving the object towards a goal.
- Level 2: Play using a disc instead of a ball. Each team must respectfully communicate one offensive or defensive strategy that worked well, or that they could improve upon, with each other before moving towards another goal.

TEACHING CUES

- Cue 1: Apply "ultimate" rules during this activity: 1) at least 3 passes before scoring; 2) "soft defense" when guarding someone with the object; 3) no moving through space if you have the object, but pivoting is allowed.
- Cue 2: Communicate with teammates in a positive and respectful way.



4 CORNERS (continued...)

UNIVERSAL DESIGN ADAPTATIONS

- **UDL 1:** Increase/decrease the size of activity space/court.
- **UDL 2:** Provide a variety of equipment for students to choose from (e.g., different sizes, colors, and weights).
- UDL 3: Use verbal cues and visual aids along with demonstrations.
- UDL 4: Use peer partners as appropriate.
- UDL 5: Play the game without goalies, focusing on traveling with the ball and shooting.
- UDL 6: Utilize brightly colored boundaries when possible.

ACADEMIC LANGUAGE

Offense, Defense, Communication, Respect, Goalie

PRIORITY OUTCOMES

Manipulative Skills:

 (Grades 9-12) Demonstrates competency and/or refines activity-specific movement skills in two or more lifetime activities.

Working with Others:

• (Grades 9-12) Uses communication skills and strategies that promote positive team/group dynamics.

DEBRIEF QUESTIONS

- DOK 1: What are different ways that a team can communicate?
- DOK 2: Why is communication important for a team to be successful?
- **DOK 3:** What does it mean to be respectfully honest? Why is it important to allow others to speak in a respectfully honest way?