



3V3 BOUNCE BALL

STUDENT TARGETS

- **Skill:** I will move into open space to get open for a pass from my teammate.
- **Cognitive:** I will discuss how honest communication can impact the success of strategies and tactics during game play.
- **Fitness:** I will increase my heart rate by actively engaging in activity.
- **Personal & Social Responsibility:** I will communicate with teammates using respectful language.

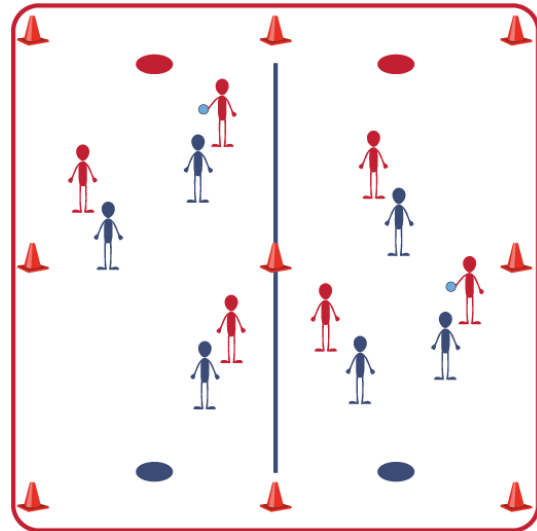
EQUIPMENT & SET-UP

Equipment:

- 1 basketball per 6 students
- Cones to create grids per 6 students
- 3 pinnies or colored wristbands per 6 students
- 2 spot markers per grid

Set-Up:

- Create 1 large grid per 6 students.
- Position a spot marker at each end of the grid as “baskets”.
- Create teams of 3 and have 2 teams start at each grid. One team of 3 with pinnies or colored wristbands.
- Teams at each grid will play Rock, Paper, Scissors to see who begins with the ball.



ACTIVITY PROCEDURES

1. This activity is called 3v3 Bounce Ball. It is a modified basketball game where each team will score a point by bouncing the ball on their team's spot marker.
2. The goal of this activity is to score more points than your opponent during each 5-minute game.
3. On the start signal, you will play an opposing team for 5 minutes. A team must complete at least 3 passes before attempting to score. Teams must use “soft defense” when guarding the person with the ball and should be an arm's length away (approximately 3 feet).
4. The team with the most points at the end of each game will stay, and the opposing team will move and find a new team to play against. If the score is tied on any court when time expires, play Rock, Paper, Scissors to determine the winner.
5. We will continue to play until time runs out. The team who earned the most total points will be the winners!

GRADE LEVEL PROGRESSION

- **Level 1:** Identify courts/grids that are higher intensity and lower intensity. Allow students to communicate their choice of intensity level, setting them up for challenge, success, and fun.
- **Level 2:** Have each team identify a communication strategy they used and discuss why it was (or was not) successful during the game.

TEACHING CUES

- **Cue 1:** Communicate with teammates to assist with successfully moving the ball on offense.
- **Cue 2:** Help and encourage others by demonstrating sportsmanship.
- **Cue 3:** Play with purpose but have fun!



3V3 BOUNCE BALL (continued...)

UNIVERSAL DESIGN ADAPTATIONS

- **UDL 1:** Increase/decrease the size of activity space/court.
- **UDL 2:** Use modified equipment as needed (e.g., foam ball, playground ball).
- **UDL 3:** Use verbal cues and visual aids along with demonstrations.
- **UDL 4:** Use peer partners as appropriate.

ACADEMIC LANGUAGE

Target, Teamwork, Strategy, Communication, Honesty

PRIORITY OUTCOMES

Manipulative Skills:

- **(Grades 9-12)** Demonstrates competency and/or refines activity-specific movement skills in two or more lifetime activities.

Working with Others:

- **(Grades 9-12)** Uses communication skills and strategies that promote positive team/group dynamics.

DEBRIEF QUESTIONS

- **DOK 1:** What is honest communication?
- **DOK 2:** How can honest communication impact the success of strategies and tactics during game play for your team?