



FOOD COLLECTORS

STUDENT TARGETS

- **Skill:** I will demonstrate safe behaviors and pacing during the activity.
- **Cognitive:** I will discuss integrity and fair play.
- **Fitness:** I will increase my heart rate during this activity.
- **Social/Emotional:** I will demonstrate integrity by following all rules of the game.

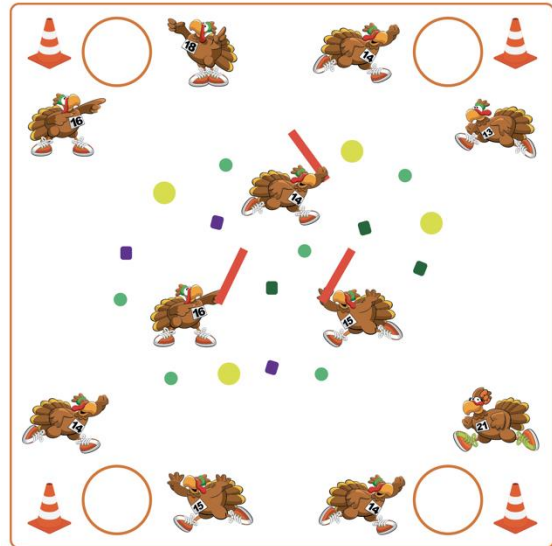
EQUIPMENT & SET-UP

Equipment:

- 1 Hoop per team
- 1 Cone per team
- Garden Heroes, fluff balls, bean bags
- 3-4 foam noodles for taggers
- Scooters (optional)

Set-Up:

- Use cones as the perimeter to build a “farm”. Scatter Garden Heroes, fluff balls, and bean bags throughout the center of the farm.
- Create teams of 2-3 students, with each team beginning at a cone. Place 1 food basket (hoop) by each team’s starting cone.
- Designate 2-4 students as farmers with noodles.



ACTIVITY PROCEDURES

1. This activity is called Food Collectors! The object of the game is for each team to collect as many pieces of food as possible while avoiding the farmers.
2. When the music starts, 1 player per team will enter the farm (either on foot or on scooters). The game is played in relay format. Students who are on the farm can collect 1 piece of food at a time and return it to their team’s food basket (hula hoop). If a student is tagged by a farmer with a foam noodle, they must return to their team empty handed.
3. When the music stops, we will count our food to see which team has the most.

DEBRIEF QUESTIONS

- **DOK 1:** What is integrity?
- **DOK 2:** How is integrity related to fair play during our games and activities?
- **DOK 3:** How does integrity help you be a better teammate?

PRIORITY OUTCOMES

Personal Responsibility and Safety:

- **Grades K-2:** Works independently and safely in physical education.
- **Grades 3-5:** Exhibits responsible behavior in independent group situations.
- **Grades 6-8:** Engages in physical activity with responsible interpersonal behavior (e.g., peer to peer and student to teacher).