





## **HOLISTIC PERFORMANCE RUBRIC**

iRADE:	E: CLASS:	
Proficient 4	Consistently performs offensive and defensive skills with control, using critical cues. Executes each skill in combination with locomotor and manipulative skills. Executes offensive and defensive tactics in dynamic game environments.	
Competent 3	Performs skills with occasional errors in form and outcome. Is able to perform skill combinations in dynamic game environments. Demonstrates understanding of game tactics.	
Lacks Competence 2	Performs skills with frequent errors. Rarely performs skill combinations. Cannot demonstrate game tactics effectively.	
Well Below Competence 1	Displays unsatisfactory effort. Often breaks safety rules and disrupts the learning environment.	

Student Name	Score	Comments