



3v3 BOUNCE BALL

STUDENT TARGETS

- **Purposeful Competition:** I will value my opponent as a partner who allows me to work towards excellence.
- **Skill:** I will apply offensive and defensive strategies to assist my team in scoring points.
- **Fitness:** I will remain actively engaged in all challenges.
- **Responsible Behaviors:** I will engage and respond appropriately using rules, guidelines, and etiquette to resolve conflicts and promote fair play.

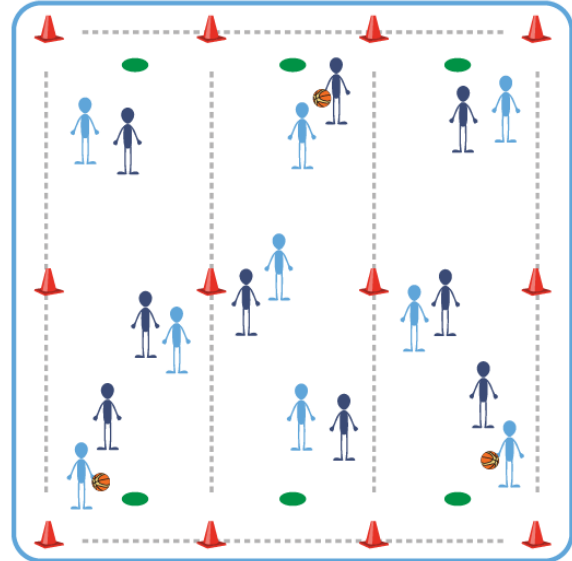
EQUIPMENT & SET-UP

Equipment:

- 1 basketball per 6 students
- 1 colored wristband per student, enough colors for several teams of 3
- 1 spot marker per 3 students
- Cones to create grids with large activity areas

Set-Up:

- Create 1 large grid per 6 students with 1 spot marker positioned at each end of the grid to act as baskets.
- Group students into teams of 3, each team with its own color and each student with a wristband.
- Teams play Rock, Paper, Scissors to see who starts with the ball.



ACTIVITY PROCEDURES

1. This activity is called 3v3 Bounce Ball. This game will give us the opportunity to have some fun and apply many of the different basketball skills we have practiced.
2. Each team will try to score a point by bouncing the ball on their team's spot marker. Additional points can be scored by making complete passes to each member of your team in a single possession (e.g., before scoring or before turning the ball over to the other team).
3. Defense must play 3 full arm-lengths away from offensive players and can only intercept passes. They cannot touch offensive players. If a foul is made, then the offense scores a point.
4. When a team successfully bounces the basketball on their spot marker, change possession with play going in the other direction.

GRADE LEVEL PROGRESSION

- **Level 1:** Play as described above.
- **Level 2:** Focus on the strategy of varying pass placement, and timing to prevent an opposing player's shot anticipation.

TEACHING CUES

- **Cue 1:** When on offense, try and use ball fakes to freeze the defense.
- **Cue 2:** Use verbal and non-verbal communication to help your team successfully move the ball.
- **Cue 3:** Keep your eyes on your opponent's waist (and not the ball) to anticipate the direction they will move.



3v3 BOUNCE BALL (continued...)

UNIVERSAL DESIGN FOR LEARNING

- **UDL 1:** Increase or decrease the size of activity area as needed.
- **UDL 2:** Use brightly colored cones/equipment to distinguish boundaries.
- **UDL 3:** Use verbal cues and visual aids along with demonstrations.
- **UDL 4:** Use peer partners as appropriate.
- **UDL 5:** Provide equipment of different sizes, textures, and weights (e.g., playground balls, foam balls, auditory balls).

ACADEMIC LANGUAGE

Strategy, Accuracy, Target, Teamwork

PRIORITY OUTCOMES

Purposeful Competition – Association of Competition with Partnership:

- **(HS)** Distinguish the self-selection of tasks with greater levels of difficulty, or more highly skilled opponents/partners, as purposeful movement towards excellence.

Social Interaction:

- **(HS)** Identifies and evaluates the opportunity for social interaction and social support in self-selected physical activities.

CLOSURE AND DEBRIEF

Purposeful Competition Closure:

- Can someone tell me how they felt in today's environment? Did you feel supported or harshly judged in general? Did the warmer environment help you feel less stressed about making mistakes?
- Did supporting those around you have a positive effect on your performance? Did focusing on others help you? (*Allow time for reflection and feedback*)
- Remember as we go forward that your ability to produce your best performance in any setting is enhanced when you don't have to use mental bandwidth on emotional coping. If we work as a community to support each other, we will all have greater access to a higher level of play.

Debrief:

- **DOK 1:** Can you define the word "strategy"?
- **DOK 2:** What do you know about Basketball offensive strategies? What about defensive strategies?
- **DOK 3:** How is open space related to Basketball strategies (offensive and/or defensive)?