



## PUTT PUTT

### STUDENT TARGETS

- **Skill:** I will apply Golf skill cues and strategies to the development of a putt putt hole.
- **Cognitive:** I will discuss the importance of cooperation.
- **Fitness:** I will remain focused and actively engaged during development and while playing putt putt holes developed by other teams.
- **Personal & Social Responsibility:** I will use positive and encouraging words with my team.

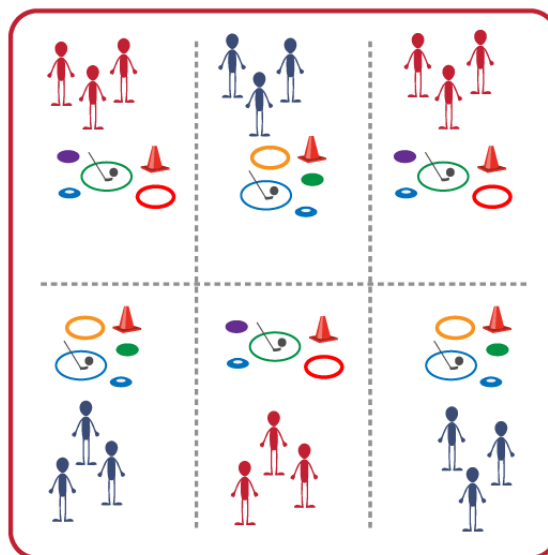
### EQUIPMENT & SET-UP

#### Equipment:

- Variety of equipment requested by each team (e.g., golf clubs, plastic golf balls, spot markers, cones, putting cups, etc.)
- Create a Putt Putt Hole Worksheet for each group

#### Set-Up:

- Each group should have a designated area for creation of a putt putt hole. At the end of the development process, the putt putt holes from each team should be spaced in order to be played together as one large course.
- Create groups of 2-3 students. Each group will complete the Create a Putt Putt Hole Worksheet at the beginning of class.



### ACTIVITY PROCEDURES

1. It's time for the students to become the teacher! This activity is called Putt Putt, and each team will develop their own unique putt putt hole. Each team will also present their creation to the rest of the class so we can all play the entire course!
2. Each team will use the Create a Putt Putt Hole Worksheet as a guide. Once you have the chart filled in, your group will play the hole that you created.
3. After you have experienced the putt putt hole with your team, discuss if you want to make any changes to the rules, equipment, etc. before you demonstrate your putt putt hole to the other teams.
4. On the stop signal, each team will demonstrate the hole they created for the class and then we will rotate around and play each of the putt putt holes created as a course.

### GRADE LEVEL PROGRESSION

- **Grade 6:** Play as described above.
- **Grades 7-8:** Have students complete a peer evaluation of the putt putt holes created by each team. They should rank the difficulty, the creativity, and the number of strokes needed for par.

### TEACHING CUES

- **Cue 1:** Be an active listener during group discussions.
- **Cue 2:** Be open to ideas from your teammates.
- **Cue 3:** Be creative and have FUN!
- **Cue 4:** Use the worksheet to ensure you are addressing all development considerations and requirements.



**PUTT PUTT** (continued...)

**UNIVERSAL DESIGN FOR LEARNING**

- **UDL 1:** Ensure any assistive technology that is needed is available on the day of this activity.
- **UDL 2:** Provide equipment of different sizes, textures, and weights.
- **UDL 3:** Use verbal cues and visual aids along with demonstrations.
- **UDL 4:** Use peer partners as appropriate.

**ACADEMIC LANGUAGE**

Rules, Respect, Creativity, Communication

**PRIORITY OUTCOMES**

**Personal Challenge:**

- Recognizes individual challenges and copes in a positive way, such as extending effort, asking for help/feedback, and/or modifying the tasks.

**Working with Others:**

- Uses communication skills and strategies that promote positive team/group dynamics.

**DEBRIEF QUESTIONS**

- **DOK 1:** What is something you found challenging about creating your own putt putt hole?
- **DOK 2:** How did your team communicate and work through making a final decision if there were multiple ideas being shared in the beginning of the conversation?