



Hoop Ball Positions

- **Keepers** are the goalies defending the hoop targets from the quaffle (deflated volleyball).
- **Chasers** are offensive players trying to score by throwing the quaffle through the hoop targets.
- **Beaters** are defensive players attempting to tag Chasers, Keepers, or Seekers on the opposing team.
- **Seekers** are looking for the
- Snitch. If a Seeker pulls the flag of the Snitch it ends the game.
- **Snitch** (identified with a flag belt) is not playing on either team and stays hidden until directed by the teacher to begin running around the pitch.





Hoop Ball Rules

- Only a Keeper is allowed in the Keeper's Box.
- Offensive players are allowed to pass or run when they have the quaffle.
- If a Chaser throws the quaffle through one of the other team's hoop targets it is worth 10 points.
- If a Seeker pulls the flag belt of the Snitch it is worth 40 points and it ends the game.
- If a Beater tags someone with the bludger (foam ball) they have to run to their hoop target, tap it, and then they can re-enter the game.
- After a score, the other team will start from their Keeper Box with the quaffle.
- If the ball hits the ground, either team can pick it up. Interceptions are allowed.
- You may not hit the quaffle or take it out of someone's hands.

