**SNOWBALL TOSS**

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| **STUDENT TARGETS** | |
| * **Leadership:** I will identify ways to show leadership with my partner during this activity. * **Kindness:** I will notice and say “thank you” when my partner does something kind or encourages me during the activity. | |
| **EQUIPMENT & SET-UP** |  |
| **Equipment:**   * 1 white yarn ball, fleece ball, rolled up sock, or paper ball per student * 1 Yeti Monster Target per pair of students   **Set-Up:**   * Place Yeti Monster Targets throughout the classroom. Place the targets in safe locations where it’s okay for students to toss the “snowballs” at it. Hang on a wall, lay flat on the floor, or place on top of a desk. * Each student has a “snowball.” * Students are in pairs near a target. |
| **ACTIVITY PROCEDURES** | |
| 1. It’s time for a Snowball Toss*.* The object of this game is to hit the Yeti Monster as many times as you can in 1 minute. 2. Play Rock, Paper, Scissors to determine who will toss first. 3. When the music starts, the first player will toss both snowballs (one at a time) at your Yeti Monster Target. As soon as both snowballs are tossed, that player will move to collect the snowballs so that the next player can toss. 4. Continue taking turns until the music stops. 5. Each time you toss safely toward the target you get 1 point. Each time you hit the target you get 5 points. You and your partner are working together – so keep track of your team score! 6. Once we have our first round score, we’ll play round two and try to beat our score. | |
| **DEBRIEF QUESTIONS** | |
| * **DOK 1:** What is an example of a way to show leadership? * **DOK 2:** How could a leader respond if they see someone being kind or encouraging someone? * **DOK 3:** How could a leader respond with kindness, even if they are upset themselves? | |
| **TEACHING TIPS** | |
| * **TIP 1**: Map out how to arrange the pairs of students a safe distance apart in your teaching space prior to this activity. * **TIP 2:** Discuss using different amounts of force depending on the weight of the object they are tossing and the distance to the Yeti Monster Target. * **TIP 3:** Offer a variety of different objects to toss, and allow students to choose the object they can be most successful with. | |